SKEPTICS is a cooperative game where you play the role of one of four Paranormal Investigators, who are trying to prove the existence of Ghosts that haunt a town.

Players race against the clock rolling dice to match icons to Search, Reveal, and Solve Clues. Each Clue will lead one step closer to revealing and proving the existence of the Ghost.

Investigators win if the Ghost can be Proven, but fail if time runs out.

2-4 players
13+
1 hour

Contents:
- 1 Double Sided Board
- 1 Rulebook
- 4 Investigators
- 1 Clock with Hand
- 7 Summon Dice
- 5 Clue Dice
- 4 Key Dice
- 70 Unique Cards
- 6 Ghost Cards
- 1 Ghost Pawn
- 80 Various Tokens
- 60 Varied Colored
- Wood markers

www.skepticsgame.com
www.usiakart.com